# TECHNICAL SPECIFICATION

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# Information technology — Programming languages — C++ Extensions for concepts

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#### **Foreword**

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Foreword

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### 1 General

[intro]

1.1 Scope [intro.scope]

<sup>1</sup> This Technical Specification describes extensions to the C++ Programming Language (1.2) that enable the specification and checking of constraints on template arguments, and the ability to overload functions and specialize class templates based on those constraints. These extensions include new syntactic forms and modifications to existing language semantics.

- <sup>2</sup> The International Standard, ISO/IEC 14882, provides important context and specification for this Technical Specification. This document is written as a set of changes against that specification. Instructions to modify or add paragraphs are written as explicit instructions. Modifications made directly to existing text from the International Standard use underlining to represent added text and strikethrough to represent deleted text.
- <sup>3</sup> WG21 paper N4191 defines "fold expressions", which are used to define constraint expressions resulting from the use of *constrained-parameters* that declare template parameter packs. This feature is not present in ISO/IEC 14882:2014, but it is planned to be included in the next revision of that International Standard. The specification of that feature is included in this document.

#### 1.2 Normative references

[intro.refs]

The following referenced document is indispensable for the application of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

(1.1) — ISO/IEC 14882:2014, Programming Languages – C++

ISO/IEC 14882:2014 is hereafter called the *C++ Standard*. The numbering of Clauses, sections, and paragraphs in this document reflects the numbering in the *C++* Standard. References to Clauses and sections not appearing in this Technical Specification refer to the original, unmodified text in the *C++* Standard.

#### 1.3 Terms and definitions

[intro.defs]

1

Modify the definitions of "signature" to include associated constraints (14.10.2). This allows different translation units to contain definitions of functions with the same signature, excluding associated constraints, without violating the one definition rule (3.2). That is, without incorporating the constraints in the signature, such functions would have the same mangled name, thus appearing as multiple definitions of the same function.

1.3.1 [defns.signature]

signature

<function> name, parameter type list (8.3.5), and enclosing namespace (if any), and any associated constraints (14.10.2)

[ Note: Signatures are used as a basis for name mangling and linking. — end note]

1.3.2

[defns.signature.templ]

signature

<function template> name, parameter type list (8.3.5), enclosing namespace (if any), return type, and template parameter list, and any associated constraints (14.10.2)

1.3.3

[defns.signature.member]

§ 1.3