INTERNATIONAL STANDARD

ISO 9241-303

> Second edition 2011-11-15

Ergonomics of human-system interaction —

Part 303:

Requirements for electronic visual displays

Ergonomie de l'interaction homme-système —

terac gences re. Partie 303: Exigences relatives aux écrans de visualisation électroniques





© ISO 2011

duced or utilized in any for ning from either ISO at All rights reserved. Unless otherwise specified, no part of this publication may be reproduced or utilized in any form or by any means, electronic or mechanical, including photocopying and microfilm, without permission in writing from either ISO at the address below or ISO's member body in the country of the requester.

Case postale 56 • CH-1211 Geneva 20 Tel. + 41 22 749 01 11 Fax + 41 22 749 09 47 E-mail copyright@iso.org Web www.iso.org

Published in Switzerland

Contents

Page

Forewo	ord	V
Introdu	iction	√iii
1	Scope	1
2	Normative references	1
3	Terms and definitions	1
_		
4	Guiding principles	
5	Ergonomic requirements and recommendations	2
5.1	Viewing conditions	
5.1.1	General	
5.1.2	Design viewing distance	
5.1.3 5.1.4	Design viewing direction	
5.1.4 5.1.5	Displays for virtual images	
5.1.5	Luminance	
5.2.1	General	
5.2.2	Illuminance	
5.2.3	Display luminance	
5.2.4	Luminance balance and glare	
5.2.5	Luminance adjustment	
5.3	Special physical environments	5
5.3.1	General	
5.3.2	Vibration	
5.3.3	Wind and rain	
5.3.4	Excessive temperatures	6
5.4	Visual artefacts	6
5.4.1	General	
5.4.2	Luminance non-uniformity	
5.4.3	Colour non-uniformity	
5.4.4	Contrast uniformity	
5.4.5	Geometric distortions	
5.4.6	Screen and faceplate defects	
5.4.7	Temporal instability (flicker)	
5.4.8	Spatial instability (jitter)	
5.4.9	Moiré effects	
5.4.10	Other instabilities	
5.4.11	Unwanted reflections	
5.4.12 5.5	Legibility and readability	
5.5 5.5.1	General	
5.5.1 5.5.2	Luminance contrast	
5.5.2 5.5.3	Image polarity	
5.5.4	Character height	
5.5.4 5.5.5	Text size constancy	
5.5.6	Character stroke width	
5.5.7	Character width-to-height ratio	
5.5.8	Character format	
5.5.9	Between-character spacing	
5.5.10	Between-word spacing	
	Between-line spacing.	

ISO 9241-303:2011(E)

GeneralLuminance coding	4.4
Luminance coding	
Blink coding	
Colour coding	
Background and surrounding image effects	15 16
Rendering of moving images	
Image formation time (IFT)	
Spatial resolution	
Raster modulation or fill factor	19
Pixel density	20
Conformance	20
	23
D (normative) Basic concepts of visual perception for contrast and luminance of electronic displays	25
F (informative) Electronic visual display accessibility — Selected bibliography	40
F (informative) Electronic visual display accessibility — Selected bibliography	42
	42
	Image formation time (IFT)

Foreword

ISO (the International Organization for Standardization) is a worldwide federation of national standards bodies (ISO member bodies). The work of preparing International Standards is normally carried out through ISO technical committees. Each member body interested in a subject for which a technical committee has been established has the right to be represented on that committee. International organizations, governmental and non-governmental, in liaison with ISO, also take part in the work. ISO collaborates closely with the International Electrotechnical Commission (IEC) on all matters of electrotechnical standardization.

International Standards are drafted in accordance with the rules given in the ISO/IEC Directives, Part 2.

The main task of technical committees is to prepare International Standards. Draft International Standards adopted by the technical committees are circulated to the member bodies for voting. Publication as an International Standard requires approval by at least 75 % of the member bodies casting a vote.

Attention is drawn to the possibility that some of the elements of this document may be the subject of patent rights. ISO shall not be held responsible for identifying any or all such patent rights.

ISO 9241-303 was prepared by Technical Committee ISO/TC 159, Ergonomics, Subcommittee SC 4, Ergonomics of human-system interaction.

This second edition cancels and replaces the first edition (ISO 9241-303:2008), of which it constitutes a minor revision. Together with ISO 9241-302 and ISO 9241-305, ISO 9241-303:2008 cancelled and replaced ISO 9241-8, and together with ISO 9241-302, ISO 9241-305 and ISO 9241-307, it cancelled and replaced ISO 9241-7 and ISO 13406-2, and partially replaced ISO 9241-3:

- terms and definitions related to electronic visual displays were transferred to, and collected in, ISO 9241-302;
- while the areas previously covered in ISO 9241 and by ISO 13406 remained essentially unchanged, test methods and requirements were updated to account for advances in science and technology;
- all generic ergonomic requirements were incorporated into ISO 9241-303;
- the application of those requirements to different display technologies, application areas and environmental conditions — including test methods and pass/fail criteria — is specified in ISO 9241-307.

ISO 9241 consists of the following parts, under the general title Ergonomic requirements for office work with visual display terminals (VDTs): 2/5

- Part 1: General introduction
- Part 2: Guidance on task requirements
- Part 4: Keyboard requirements
- Part 5: Workstation layout and postural requirements
- Part 6: Guidance on the work environment
- Part 9: Requirements for non-keyboard input devices
- Part 11: Guidance on usability

ISO 9241-303:2011(E)

Part 12: Presentation of information Part 13: User guidance Part 14: Menu dialogues Part 15: Command dialogues Part 16: Direct manipulation dialogues Part 17: Form filling dialogues ISO 9241 also consists of the following parts, under the general title Ergonomics of human-system interaction: Part 20: Accessibility guidelines for information/communication technology (ICT) equipment and services Part 100: Introduction to standards related to software ergonomics [Technical Report] Part 110: Dialogue principles Part 129: Guidance on software individualization Part 143: Forms Part 151: Guidance on World Wide Web user interfaces Part 171: Guidance on software accessibility Part 210: Human-centred design for interactive systems Part 300: Introduction to electronic visual display requirements Part 302: Terminology for electronic visual displays Part 303: Requirements for electronic visual displays Part 304: User performance test methods for electronic visual displays Part 305: Optical laboratory test methods for electronic visual displays Part 306: Field assessment methods for electronic visual displays Part 307: Analysis and compliance test methods for electronic visual displays Part 308: Surface-conduction electron-emitter displays (SED) [Technical Report] Part 309: Organic light-emitting diode (OLED) displays [Technical Report] Part 310: Visibility, aesthetics and ergonomics of pixel defects [Technical Report] Part 400: Principles and requirements for physical input devices Part 410: Design criteria for physical input devices Part 411: Evaluation methods for the design of physical input devices [Technical Specifiction] Part 420: Selection of physical input devices

- Part 910: Framework for tactile and haptic interaction
- Part 920: Guidance on tactile and haptic interactions

The following parts are under preparation:

Part 154: Interactive voice response (IVR) applications

sign and .
yysis and con.
ure parts 230, 5 Human-centred design and evaluation methods, optical characteristics of autostereoscopic displays, and requirements, analysis and compliance test methods for the reduction of photosensitive seizures are to form the subjects of future parts 230, 331 and 391.

Introduction

This part of ISO 9241 addresses a large range of technologies, tasks and environments.

ISO 9241 was originally developed as a seventeen-part International Standard on the ergonomics requirements for office work with visual display terminals. As part of the standards review process, a major restructuring of ISO 9241 was agreed to broaden its scope, to incorporate other relevant standards and to make it more usable. The general title of the revised ISO 9241, "Ergonomics of human-system interaction", reflects these changes and aligns the standard with the overall title and scope of Technical Committee ISO/TC 159, Subcommittee SC 4. The revised multipart standard is structured as series of standards numbered in the "hundreds": the 100 series deals with software interfaces, the 200 series with human-centred design, the 300 series with visual displays, the 400 series with physical input devices, and so on.

9241 See Annex A for an overview of the entire ISO 9241 series.

Ergonomics of human-system interaction —

Part 303:

Requirements for electronic visual displays

1 Scope

This part of ISO 9241 establishes image-quality requirements, as well as providing guidelines, for electronic visual displays. These are given in the form of generic — independent of technology, task and environment — performance specifications and recommendations that will ensure effective and comfortable viewing conditions for users with normal or adjusted-to-normal eyesight.

This part of ISO 9241 does not address issues of accessibility for people with disabilities. However, it does take into account aspects of the eyesight of older people and could be of value to people dealing with issues of visual impairment in certain cases: the specification of essential characteristics for normal viewing can be used to gauge the severity of different visual abnormalities so that appropriate solutions can be identified.

NOTE In addition to the Bibliography, Annex F gives a selected bibliography of documents addressing the needs of people with disabilities, including people with poor, deteriorating or no eyesight.

2 Normative references

The following referenced documents are indispensable for the application of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

ISO 9241-302, Ergonomics of human-system interaction — Part 302: Terminology for electronic visual displays

ISO 9241-307, Ergonomics of human-system interaction — Part 307: Analysis and compliance test methods for electronic visual displays

3 Terms and definitions

For the purpose of this document, the terms and definitions given in ISO 9241-302 apply.

4 Guiding principles

For a satisfying human-display interaction, a number of different requirements have to be met at the same time in an appropriate balance. For the purposes of this part of ISO 9241, these requirements have been grouped into the following eight major areas:

- viewing conditions;
- luminance:
- special physical environments;